



GAME DEVELOPMENT

Study abroad in South Korea and study Game Development through a global lens. At UA Seoul, hosted by Hanyang University, you can choose from a variety of English taught courses to satisfy your degree requirements, including general education with the approval of your academic advisor. To make choosing courses easier, faculty in the College of Information Science preapproved courses to satisfy many of your Game Development major requirements.

The best part is, you'll pay your regular University of Arizona tuition and can use financial aid and scholarships, including **AZ Excellence** and **Wildcat Excellence** awards!

Course availability varies by semester and may be subject to change. Refer to the program webpage for current offerings.

Learn more about Global Tracks for your major, connect with your academic advisor, and start your study abroad application by visiting studyabroad.arizona.edu/global-tracks.

UA SEOUL COURSE	APPLICABILITY TO GAME DEVELOPMENT
DSI 2025: Introduction to e-Sports	ELCR Department Elective, Lower Division May substitute in place of GAME 311
ITE 3062: Human-Computer Interaction	CSC 343: Human Computer Interaction May substitute in place of ISTA 416

Additional questions? We're here to help!
Contact the Study Abroad Team:

Email: studyabroad@arizona.edu
IG & FB: [@uastudyabroad](https://www.instagram.com/uastudyabroad)
Visit: studyabroad.arizona.edu

GLOBAL TRACKS:
Arizona Abroad Locations

When choosing courses, always consult with your academic advisor. Course availability is subject to change and new courses are added often. If you see a course that is not on this preapproved list, that's okay! Your academic advisor can help you facilitate further course evaluations while you prepare to go abroad.

UA SEOUL COURSE	APPLICABILITY TO GAME DEVELOPMENT
APA 2054: Data Structures	ELCR Department Elective, Lower Division Satisfies GDD Major Elective
CUL 0130: Digital Journalism	JOUR Department Elective, Lower Division Satisfies GDD Major Elective
DSI 2025: Introduction to e-Sports	ELCR Department Elective, Lower Division GAME 311: eSport Industries
ELE 3021: Operating Systems	CSC 452: Principles of Operating Systems Satisfies GDD Major Elective
ENE 4014: Principles of Programming Languages	CSC 372: Comparative Programming Languages Satisfies GDD Major Elective
ITE 1015: Creative Software Design	CSC 352: Systems Programming and Unix Satisfies GDD Major Elective
ITE 2037: Object-Oriented Systems Design	CSC 210: Software Development Satisfies GDD Major Elective
ITE 2038: Database Systems	CSC 460: Database Design Satisfies GDD Major Elective

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