



## GAME DEVELOPMENT

Study abroad in Spain and study Game Development through a global lens. At UA Madrid, hosted by Institute for American Universities, you can choose from a variety of English taught courses to satisfy your degree requirements, including general education with the approval of your academic advisor. To make choosing courses easier, faculty in the College of Information Science preapproved courses to satisfy many of your Game Development major requirements.

The best part is, you'll pay your regular University of Arizona tuition and can use financial aid and scholarships, including **AZ Excellence** and **Wildcat Excellence** awards!

Course availability varies by semester and may be subject to change. Refer to the program webpage for current offerings.

Learn more about Global Tracks for your major, connect with your academic advisor, and start your study abroad application by visiting [studyabroad.arizona.edu/global-tracks](https://studyabroad.arizona.edu/global-tracks).

UA MADRID COURSE	APPLICABILITY TO GAME DEVELOPMENT
<b>BUS/MGT 339: Design Thinking</b>	ELCR Department Elective, Upper Division <b>Satisfies Major Elective</b>
<b>CIS 260: Computer Science II</b>	<b>CSC 120: Introduction to Computer Science II</b> <b>Satisfies Research Methods Requirement</b>
<b>CIS 370: Artificial Intelligence</b>	<b>ECE 479: Principles of Artificial Intelligence</b> <b>Satisfies Major Elective</b>
<b>MTH 149: Calculus &amp; Analytic Geometry I</b>	<b>MATH 122B: First-Semester Calculus</b> <b>Satisfies Foundation Math Requirement</b>

Additional questions? We're here to help!  
Contact the Study Abroad Team:

Email: [studyabroad@arizona.edu](mailto:studyabroad@arizona.edu)  
IG & FB: [@uastudyabroad](https://www.instagram.com/uastudyabroad)  
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**GLOBAL TRACKS:**  
*Arizona Abroad Locations*