

## **GAME DESIGN & DEVELOPMENT**

Study abroad in Spain and study Game Design & Development through a global lens. At UA Madrid, hosted by Institute for American Universities, you can choose from a variety of English taught courses to satisfy your degree requirements, including general education with the approval of your academic advisor. To make choosing courses easier, faculty in the College of Information Science preapproved courses to satisfy many of your Game Design & Development major requirements.

The best part is, you'll pay your regular University of Arizona tuition and can use financial aid and scholarships, including **AZ Excellence** and **Wildcat Excellence** awards! Course availability varies per semester and can be subject to change.

UA MADRID COURSE	APPLICABILITY TO GAME DESIGN & DEVELOPMENT MAJOR
BUS/MGT 339: Design Thinking	ELCR Department Elective, Upper Division Satisfies Major Elective
CIS 260: Computer Science II	CSC 120: Introduction to Computer Science II Satisfies Research Methods Requirement
CIS 370: Artificial Intelligence	ECE 479: Principles of Artificial Intelligence Satisfies Major Elective
MTH 149: Calculus & Analytic Geometry I	MATH 122B: First-Semester Calculus Satisfies Foundation Math Requirement

Start planning by contacting your advisor: <a href="mailto:infosci.arizona.edu/students-and-career/advising">infosci.arizona.edu/students-and-career/advising</a> Learn more and start your application: <a href="mailto:studyabroad.arizona.edu/madrid">studyabroad.arizona.edu/madrid</a>

Additional questions? We're here to help! Contact the Study Abroad Team:

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